

REBELSPACEPENGUINS

PLAY TO EARN PARTY GAME: POPSICLE PATH

9,999 NFT'S: REBEL SPACE PENGUINS

+ NFT DIGITAL SCAVENGER HUNT

5-15 PLAYERS + MOBILE & PC GAMEPLAY





TABLE OF CONTENTS

- 1. COVER
- 2. TABLE OF CONTENTS
- 3. WHAT IS P2E / MARKET OPPORTUNITY
- 4. BUSINESS MODEL
- 5. THE GAMES STORY AND GAMEPLAY MECHANICS
- 6. NFT COLLECTION + DIGITAL SCAVENGER HUNT
- 7. TOKENOMICS
- 8. HOW TO EARN ICE + TOKEN USE CASE

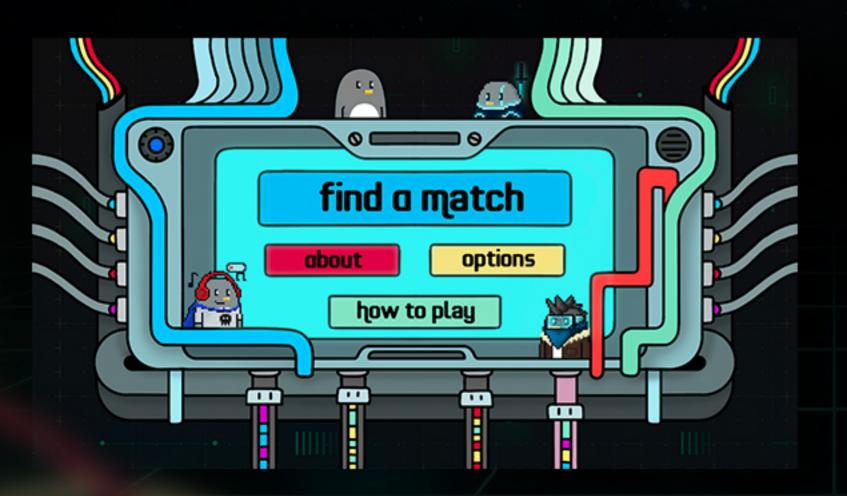




WHAT IS P2E (PLAY TO EARN)?

In the typical gaming industry, points earned in a game level up your character and go no where outside of the game.

Our p2e model ensures points earned in game pay out our winners by crypto our currency called ICE. You can earn our ICE tokens by winning games and accomplishing tasks in our game.



MARKET OPPORTUNITY

"90% of the gaming market will be Play-to-Earn games within the next five years". - Reddit Founder "facebook changes its name to vr + cloud 170b Meta, indicating a direction into the gaming and metaverse industry." mobile \$33B handheld mobile pc arcade рc \$33B console console \$33B 2020 2009 2012

BUSINESS MODEL









In-Game Purchaces

NFT Sales and Royalties

Partnerships

COMMUNITY DEVELOPMENT STRATEGY

- Endorsement from gaming streamers via Twitch, YouTube etc
- Influencers on social media (Twitter, Youtube, Telegram, TikTok)
- Celebrity Endorsements
- Giving back to the community
- Exclusive content for ownership of our assets
- Target established gaming communities and guilds







THE GAMES STORY

In the Popsicle Path Galaxy, there is a highly evolved species of penguins with advanced technology. They are a flourishing utopia. During their blossom, a top secret governing entity called Igloo has been unveiled. The secret truth of the galaxy's thriving worlds unfold. It sparks war, unrest, coup d'etats and resistance groups as the secret society attempts to regain grip and tyrannical control over the galaxy. During the war, a Rebellion group called the Rebel Space Penguins are on a mission that will sway the fate for their galaxy. During the mission, events occur where they end up sucked into a strong, gravitational wormhole that pulls in the penguins and their rebel ship.

They find themselves in a uncharted planetary system. Even further from a home, energy cells depleted, gravity engines misaligned, they use the last of their reserve power and set course for the nearest habitable planet. In the advent of RSP, they are met with peace by the Terrans of Earth but are quickly tricked and introduced to further tyranny by the habitants. With no immediate means to return home, they transcend their physical form into data and take refuge in Earth's blockchain, Ethereum. The Terrans hire Noah (an S rank member of the Intergalactic Dismal Degen Bounty Hunters) to capture and retrieve the peculiar, mischievous, Rebel Space Penguins.

GAMEPLAY MECHANICS

There is one Capturer and 5-15 Penguin Escapers who all enter one map.

Escapers win the game by completing tasks to fill the escape bar. The hidden Capturer (disguised as a penguin) will try to secretly capture everyone before the escape bar fills. Escapers can call a meeting to vote on who they think the capturer is (to remove them from the game). Once the tasks are completed, two explosions will open randomly spawned holes in the wall that the penguins have to escape through, but watch out, the capturer is now revealed and doesn't need to hide himself anymore.

Capturers win the game by capturing all the Escapers. You must capture in secret, otherwise the escapers can vote you out as the imposter and they will win the game. You have 3 sticky glue traps to place throughout the map and you can lock up to 3 security doors at a time (to slow down escapers).

(Strategically block door ways by locking security doors to force penguins into your traps)

REBELS PACE PENGUINS

NFT COLLECTION

- 9,999 one of a kind NFT's

Ownership of different NFT's gives you varying perks to assist players on winning games to earn more \$ICE.

Perks:

- Walk .5x Faster
- Walk 1x faster
- Invisible for 7 seconds (120 second cool down)
- Teleport to any room on the map (120 second cool down)

Perks exclusive to Penguins:

- Hack Security Blocks to remove them.
- Complete tasks .5x faster
- Radar: makes a beep whenever you get close to a trap

Perks exclusive to Degens:

- Capture more than 1 person in one swoop around you.
- Increase your security lock capability by +1
- Increase sticky glue trap capacity by +1
- Each NFT possess a clue that assists with solving our digital scavenger hunt: Mystery Game.
 Huge ETH reward goe\$ to the first person who solves it. (% of NFT Sales)

MYSTERY GAME

The Mystery Game is a digital scavenger hunt that can be solved by uncovering clues within the NFTs. The prize is \$20k for the official first person who solves it.

When all of the PCP's are minted, you have the option to unlock clues with your NFT, to assist you with solving the puzzle.

You can view your clues by visiting our website. There are common, uncommon, rare and special clues.

The mystery game expires in 30 days from launch.

Each NFT has a unique name, age, occupation, birthday and zodiac displayed as a property on NFT market places.



TOKENOMICS \$POPSICLE(ICE) TOKEN

1,000,000,0000 Supply				211,000 Initial Marketcap		
Pools	Tokens	Price	Share	TGE Release	Cliff	Vesting
Seed	40,000,000	0.004	4 %	4 %	0	12
Private	80,000,000	0.008	8 %	10%	0	12
Public	40,000,000	0.012	4 %	20%	0	8
Marketing	100,000,000		10%	7 %	1	16
Liquidity	40,000,000	0.012	4 %	100%	0	0
Advisory	50,000,000		5 %	9 %	2	15
Rewards	420,000,000		42%	Variable Access	0	V.A.
Listings	20,000,000		2 %	100%	1	0
Reserves	80,000,000		8 %	15%	3	10
Core Team	80,000,000		8 %	10%	2	14
Operations	50,000,000		5 %	10%	1	13

HOW TO EARN ICE

Escapers earn ICE by:

- Completing tasks
- Releasing penguins from traps
- Hacking security blocks
- Winning the game

Capturers earn ICE by:

- Capturing penguins
- Trapping penguins
- Surviving meetings
- Winning the game
- Holding one of our NFT's grants passive ICE
- Staking ICE (grants multiplier to game rewards)
- Holders of ICE get passive ICE via reflections.
 (early unstakers get a penalty, that is distributed to ICE holders.

ICE USE CASE

- In-Game Currency
- Purchase in game perks from our market place.
 Perks provide an in game advantage
- Purchase clothing to wear in game
- Receive rewards

Completing Quests

- Play 5 matches in one day
- Play 13 matches in one day
- Win 4 matches in one day
- Win 8 matches in one day
- Win 16 matches in one day
- Play as a capturer 3 times in one day
- Play as a capturer 7 times in one day
- Capture 15 Penguins in one day
- Capture 38 Penguins in one day
- Capture 75 Penguins in one day
- Trap 15 Penguins in one day
- Trap 25 Penguins in one day
- Trap 42 Penguins in one day

